CONSOLIDATED FINANCIAL HIGHLIGHTS



January 25, 2007



Nintendo Co., Ltd. 11-1 Kamitoba hokotate-cho, Minami-ku, Kyoto 601-8501 Japan

1. Consolidated Results for the Nine Months Ended December 2005 and 2006, and Year Ended March 2006

(1) Consolidated operating results

(Amounts below one million are rounded down)

| | Net sales | Operating income | Income before income taxes and extraordinary items | Net income |
|--------------------------------|---------------|------------------|--|---------------|
| | million yen % | million yen % | million yen % | million yen % |
| Nine months ended Dec. 31, '06 | 712,589 72.8 | 167,633 102.5 | 220,713 50.5 | 131,916 43.1 |
| Nine months ended Dec. 31, '05 | 412,339 (1.7) | 82,783 (19.7) | 146,694 27.2 | 92,185 36.1 |
| Year ended Mar. 31, '06 | 509,249 | 90,349 | 160,759 | 98,378 |

| | Net income per |
|--------------------------------|----------------|
| | share |
| | yen |
| Nine months ended Dec. 31, '06 | 1,031.32 |
| Nine months ended Dec. 31, '05 | 713.96 |
| Year ended Mar. 31, '06 | 762.28 |

[Note] Percentage for net sales, operating income etc. show increase (decrease) from previous third quarter period.

With respect to the handheld game products of the electronic entertainment division, both "Nintendo DS" hardware and software recorded very strong sales for the nine month period ended December 31, 2006. "Nintendo DS" hardware has been the fastest rising game platform ever in the Japan market, and, in addition, has sold well in overseas markets. As a result, sales in the first three quarters have reached 18.88 million units on a worldwide basis. As for "Nintendo DS" software, net sales have also accelerated, supported by a number of millon-seller titles. Sales have been led by "New Super Mario Bros.", with 8.64 million units sold on a worldwide basis and continuing strong sales of "Touch! Generations" titles such as "Brain Age: Train Your Brain in Minutes a Day!" and "Nintendogs".

In the console business, "Wii" hardware (launched at the end of last year) got off to a favorable start and "Wii" software titles such as "The Legend of Zelda: Twilight Princess" enjoyed brisk sales as well.

As a result, net sales rose to 712.5 billion yen (72.8% up y/y), causing operating income to reach 167.6 billion yen (102.5% up y/y) despite a rise in selling, general, and administrative expenses, which was primarily driven by higher marketing expenses. Income before income taxes and extraordinary items was 220.7 billion yen (50.5% up y/y) primarily due to 26.0 billion yen (45.2 billion yen last nine-month period) of foreign exchange gains. Net income reached 131.9 billion yen exceeding last year by 43.1%.

(2) Consolidated financial position

| | Total assets | ets Net assets Capital adequacy ration | | Net assets per share |
|--------------------|--------------|--|------|-------------------------|
| | million yen | million yen | % | yen |
| As of Dec. 31, '06 | 1,486,890 | 1,060,290 | 71.3 | 8,288.47 |
| As of Dec. 31, '05 | 1,180,069 | 967,986 | 82.0 | 7,567.36 |
| As of Mar. 31, '06 | 1,160,703 | 974,091 | 83.9 | 7,613.79 |

[Consolidated cash flows]

| | Cash flows from | Cash flows from | Cash flows from | Cash and cash |
|--------------------------------|----------------------|----------------------|----------------------|----------------------|
| | operating activities | investing activities | financing activities | equivalents - Ending |
| | million yen | million yen | million yen | million yen |
| Nine months ended Dec. 31, '06 | 115,073 | 54,019 | (49,311) | 763,523 |
| Nine months ended Dec. 31, '05 | (749) | (52,427) | (59,355) | 726,805 |
| Year ended Mar. 31, '06 | 46,382 | (208,807) | (60,166) | 617,139 |

Total assets as of December 31, 2006 increased by 326.1 billion yen compared to the previous fiscal year-end to 1,486.8 billion yen, mainly due to the increase in notes and trade accounts receivable resulting from the recent boost in net sales.

As for consolidated cash flows, net cash from operating activities increased by 115.0 billion yen primarily due to subtracting the payment of income taxes from the income before income taxes and minority interests. Net cash from investing activities increased by 54.0 billion yen primarily due to proceeds from time deposits exceeding the transfer payments for deposits. Net cash from financing activities decreased by 49.3 billion yen primarily due to the payment of cash dividends. As a result, net cash and cash equivalents during the nine month period ended December 31, 2006 increased by 146.3 billion yen versus the beginning of the reporting period to 763.5 billion yen.

[Note] Forecast of consolidated results for the fiscal year ending March 2007 (April 1, 2006 - March 31, 2007)

| | Net sales | Operating income | Income before income taxes and extraordinary items | Net income |
|----------------------------|-------------|------------------|--|-------------|
| | million yen | million yen | million yen | million yen |
| Year ending March 31, 2007 | 900,000 | 185,000 | 210,000 | 120,000 |

Estimated annual earnings per share: 938.16 yen

* Note with respect to financial forecast

The consolidated earnings forecast for the fiscal year ending March 2007 remains unchanged from the forecast announced on January 10, 2007.

Estimated exchange rates for the fiscal year ending March 2007 are 115 yen per U.S. dollar and 143 yen per euro.

Forecasts announced by the Company referred to above were prepared based on management's assumptions with information available at this time and therefore involve known and unknown risks and uncertainties.

Please note such risks and uncertainties may cause the actual results to be materially different from the forecasts.

<Appendix> <u>Nintendo Co., Ltd.</u>

1. Summary of Consolidated Balance Sheets

million yen, %

| | | As of December 31, As of March 31, Increase (Decrease) | | As of December 31, | | |
|----|---|--|-----------|--------------------|----------|-----------|
| | Description | 2006 | 2006 | Increase (D | ecrease) | 2005 |
| | | Amount | Amount | Amount | % | Amount |
| | (Assets) | | | | | |
| Ι | Current assets | | | | | |
| | Cash and deposits | 866,585 | 812,064 | 54,521 | | 795,172 |
| | Notes and trade accounts receivable | 190,321 | 43,826 | 146,495 | | 112,071 |
| | Inventories | 47,981 | 30,835 | 17,146 | | 37,425 |
| | Other current assets | 208,308 | 133,518 | 74,789 | | 99,915 |
| | Allowance for doubtful accounts | (2,258) | (1,514) | (744) | •0 = | (2,131) |
| | Total current assets | 1,310,938 | 1,018,730 | 292,208 | 28.7 | 1,042,454 |
| П | Fixed assets | | | | | |
| | Total fixed assets | 175,952 | 141,972 | 33,979 | 23.9 | 137,615 |
| | Total assets | 1,486,890 | 1,160,703 | 326,187 | 28.1 | 1,180,069 |
| | (Liabilities) | | | | | |
| T | Current liabilities | | | | | |
| 1 | Notes and trade accounts payable | 263,893 | 83,817 | 180,075 | | 108,224 |
| | Accrued income taxes | 62,394 | 53,040 | 9,354 | | 46,494 |
| | Other current liabilities | 95,175 | 45,416 | 49,758 | | 52,607 |
| | Total current liabilities | 421,462 | 182,274 | 239,188 | 131.2 | 207,326 |
| π | Non-current liabilities | | | | | |
| - | Total non-current liabilities | 5,137 | 4,161 | 975 | 23.5 | 4,567 |
| | Total liabilities | 426,599 | 186,435 | 240,164 | 128.8 | 211,894 |
| | (Minority interests) | ŕ | , | | | , |
| | Minority interests | _ | 176 | _ | _ | 188 |
| | • | | 170 | | | 100 |
| ١. | (Shareholders' equity) | | 10,065 | | | 10,065 |
| | Common stock | - | ŕ | - | - | ĺ |
| П | Additional paid-in capital | - | 11,585 | - | - | 11,584 |
| Ш | Retained earnings | - | 1,096,073 | - | - | 1,089,881 |
| IV | Unrealized gains on other securities | - | 10,717 | - | - | 10,614 |
| V | Translation adjustments | - | 762 | - | - | 921 |
| VI | Treasury stock, at cost | - | (155,112) | - | - | (155,079) |
| | Total shareholders' equity | - | 974,091 | - | - | 967,986 |
| | Total liabilities, minority interests, and | | 1 170 702 | | | 1 100 070 |
| | shareholders' equity | - | 1,160,703 | - | - | 1,180,069 |
| | (Net assets) | | | | | |
| Ι | Owners' equity | | | | | |
| | Common stock | 10,065 | - | - | - | - |
| | Additional paid-in capital | 11,586 | - | - | - | - |
| | Retained earnings | 1,177,919 | - | - | - | - |
| | Treasury stock, at cost | (155,302) | - | - | - | - |
| | Total owners' equity | 1,044,268 | - | - | - | - |
| П | Valuation and translation adjustments | | | | | |
| | Unrealized gains on other securities | 8,824 | - | - | - | - |
| | Translation adjustments | 7,051 | - | - | - | - |
| | Total valuation and translation adjustments | 15,875 | - | - | - | - |
| Ш | Minority interests | 146 | - | - | - | - |
| | Total net assets | 1,060,290 | - | - | - | - |
| | Total liabilities and net assets | 1,486,890 | | | - | |

<Appendix> <u>Nintendo Co., Ltd.</u>

2. Summary of Consolidated Statements of Income

million yen, %

| _ | | | i | | | minon yen, 70 |
|-----|--|--|--|--------------|----------|------------------------------|
| | Description | Nine months ended December 31, 2006 | Nine months ended December 31, 2005 | Increase (De | ecrease) | Year ended March 31, 2006 |
| | | Amount | Amount | Amount | % | Amount |
| I | Net sales | 712,589 | 412,339 | 300,249 | 72.8 | 509,249 |
| П | Cost of sales | 411,862 | 237,322 | 174,539 | | 294,133 |
| | Gross margin | 300,727 | 175,017 | 125,710 | 71.8 | 215,115 |
| ш | Selling, general, and administrative expenses | 133,093 | 92,233 | 40,859 | | 124,766 |
| | Operating income | 167,633 | 82,783 | 84,850 | 102.5 | 90,349 |
| IV | Other income | 53,793 | 64,268 | (10,474) | | 70,897 |
| | Foreign exchange gain | 26,069 | 45,226 | (19,157) | | 45,515 |
| | Other | 27,724 | 19,042 | 8,682 | | 25,381 |
| v | Other expenses | 714 | 357 | 356 | | 487 |
| | Income before income taxes and extraordinary items | 220,713 | 146,694 | 74,018 | 50.5 | 160,759 |
| VI | Extraordinary gains | 1,047 | 6,888 | (5,840) | | 7,360 |
| VII | Extraordinary losses | 27 | 255 | (228) | | 1,648 |
| | Income before income taxes and minority interests | 221,734 | 153,327 | 68,406 | 44.6 | 166,470 |
| | Income taxes | 89,847 | 61,176 | 28,671 | | 68,138 |
| | Minority interests | (29) | (34) | 4 | | (46) |
| | Net income | 131,916 | 92,185 | 39,730 | 43.1 | 98,378 |

<Appendix> <u>Nintendo Co., Ltd.</u>

3. Summary of Consolidated Statements of Cash Flows

million yen

| Nine months ended December 31, 2006 | Nine months ended December 31, 2005 | Year ended March 31, 2006 |
|--|---|---|
| Amount | Amount | Amount |
| | | |
| 221,734 | 153,327 | 166,470 |
| (27,807) | (46,085) | (46,577) |
| (137,913) | (56,315) | 9,140 |
| (15,069) | 15,408 | 21,554 |
| 135,927 | 454 | (28,679) |
| 18,176 | (14,042) | (23,909) |
| 195,045 | 52,746 | 97,999 |
| (103,528) | (70,322) | (74,853) |
| 23,556 | 16,826 | 23,236 |
| 115,073 | (749) | 46,382 |
| | | |
| 91,735 | (74,531) | (202,461) |
| f 7,284 | 13,193 | (8,445) |
| (39,407) | 10,663 | 4,767 |
| (5,592) | (1,752) | (2,666) |
| 54,019 | (52,427) | (208,807) |
| | | |
| (49,111) | (34,171) | (34,943) |
| (200) | ` ' ' | (25,223) |
| (49,311) | (59,355) | (60,166) |
| 26,603 | 46,609 | 47,003 |
| 146,384 | (65,921) | (175,587) |
| 617,139 | 792,727 | 792,727 |
| 763,523 | 726,805 | 617,139 |
| | December 31, 2006 Amount 221,734 (27,807) (137,913) (15,069) 135,927 18,176 195,045 (103,528) 23,556 115,073 91,735 f 7,284 (39,407) (5,592) 54,019 (49,111) (200) (49,311) 26,603 146,384 617,139 | December 31, 2006 December 31, 2005 Amount Amount 221,734 153,327 (27,807) (46,085) (137,913) (56,315) (15,069) 15,408 135,927 454 18,176 (14,042) 195,045 52,746 (103,528) (70,322) 23,556 16,826 115,073 (749) 91,735 (74,531) 7,284 13,193 (39,407) 10,663 (5,592) (1,752) 54,019 (52,427) (49,111) (34,171) (200) (25,183) (49,311) (59,355) 26,603 46,609 146,384 (65,921) 617,139 792,727 |

<Appendix> Nintendo Co., Ltd.

4. Consolidated Sales Information

million yen

| Business | Main Dundanta | Nine Months Ended | Nine Months Ended | Year ended March |
|---------------|-----------------------------|-------------------|-------------------|------------------|
| Category | Main Products | December 31, 2006 | December 31, 2005 | 31, 2006 |
| Electronic | Hardware | 419,151 | 232,467 | 281,484 |
| Entertainment | Software | 291,260 | 178,263 | 225,588 |
| Products | Sub-Total | 710,411 | 410,731 | 507,072 |
| Other | Playing Cards, Karuta, etc. | 2,177 | 1,608 | 2,176 |
| Total | | 712,589 | 412,339 | 509,249 |

5. Supplementary Information

(1) Consolidated sales units, number of new titles, and sales unit forecast

| | Г | | | | ts in Ten Thousands New Titles Released |
|---------------------------|-----------------------|-------------|-------------|--------------|--|
| | | Nine months | Nine months | Life-to-date | Forecast |
| | | AprDec. '06 | AprDec. '05 | Dec. '06 | Apr. '06-Mar. '07 |
| Game Boy Advance | Hardware Japan | 9 | 92 | 1,664 | 11011 00 111111 07 |
| Game Boy Advance | The Americas | 260 | 417 | 4,070 | |
| | Other | 104 | 236 | 2,152 | |
| | Total | 373 | 746 | 7,886 | 400 * |
| of which Game Boy Advance | | 8 | 35 | 650 | 400 |
| or which came Boy Havance | The Americas | 211 | 371 | 2,306 | |
| | Other | 92 | 154 | 1,178 | |
| | Total | 310 | 561 | 4,133 | |
| of which Game Boy Micro | Japan | 2 | 57 | 60 | |
| or which came Boy Micro | The Americas | 49 | 47 | 96 | |
| | Other | 6 | 78 | 85 | |
| | Total | 57 | 182 | 240 | |
| | Software Japan | 237 | 635 | 7,219 | |
| | The Americas | | | | |
| | Other | 2,350 | 3,031 | 20,608 | |
| | | 890 | 1,429 | 8,423 | 2.600 |
| | Total | 3,477 | 5,095 | 36,250 | 3,600 |
| | New titles Japan | 16 | 61 | 786 | |
| | The Americas | 101 | 151 | 967 | |
| | Other | 95 | 144 | 890 | |
| Nintendo DS | Hardware Japan | 753 | 358 | 1,443 | |
| | The Americas | 506 | 243 | 1,018 | |
| | Other | 629 | 315 | 1,100 | |
| | Total | 1,888 | 916 | 3,561 | 2,300 * |
| of which Nintendo DS Lite | Japan | 731 | - | 789 | |
| | The Americas | 484 | - | 484 | |
| | Other | 460 | - | 460 | |
| | Total | 1,675 | - | 1,733 | |
| | Software Japan | 3,986 | 1,468 | 6,520 | |
| | The Americas | 2,872 | 1,238 | 4,955 | |
| | Other | 2,522 | 885 | 3,949 | |
| | Total | 9,380 | 3,590 | 15,423 | 10,000 |
| | New titles Japan | 191 | 100 | 364 | |
| | The Americas | 120 | 74 | 235 | |
| | Other | 116 | 59 | 216 | |
| Nintendo GameCube | Hardware Japan | 2 | 18 | 402 | |
| | The Americas | 56 | 155 | 1,274 | |
| | Other | 8 | 40 | 476 | |
| | Total | 66 | 212 | 2,152 | |
| | Software Japan | 38 | 265 | 2,735 | |
| | The Americas | 1,320 | 2,030 | 13,485 | |
| | Other | 169 | 513 | 4,215 | |
| | Total | 1,527 | 2,807 | 20,435 | 1,600 |
| | New titles Japan | 7 | 33 | 275 | 1,000 |
| | The Americas | 39 | 76 | 548 | |
| | Other | 27 | 53 | 451 | |
| Wii | Hardware Japan | 114 | - | 114 | |
| VV 11 | The Americas | 125 | _ | 125 | |
| | Other | 80 | - | 80 | |
| | Total | 319 | <u> </u> | 319 | 600 |
| | Software Japan | 433 | | 433 | 600 |
| | | | - | | |
| | The Americas | 902 | - | 902 | |
| | Other | 416 | | 416 | 2 100 4 |
| | Total | 1,751 | - | 1,751 | 2,100 * |
| | New titles Japan | 21 | - | 21 | |
| | - 1 | | | | |
| | The Americas Other | 33 27 | - | 33 27 | |

[Notes] New titles-Other include new titles in the European and Australian markets.

^{*1} the sum of Game Boy Advance, Game Boy Advance SP, and Game Boy Micro units

^{*2} the sum of Nintendo DS and Nintendo DS Lite units

^{*3} software bundled with Wii hardware not included in the forecast

<Appendix> Nintendo Co., Ltd.

(2) Balance of assets in major foreign currencies without exchange contract (non-consolidated)

| | | | | million US dollars / euros |
|------|---------------------|--------------------|-----------------------|----------------------------|
| | | As of Dec. 31, '06 | Average Exchange Rate | Exchange Rate |
| | | Ending Balance | AprDec. '06 | as of Dec. 31, '06 |
| US\$ | Cash and Deposits | 2,904 | US\$1.00= | |
| | Accounts Receivable | 977 | ¥116.19 | ¥119.11 |
| EUR | Cash and Deposits | 968 | EUR1.00= | |
| | Accounts Receivable | 531 | ¥147.96 | ¥156.50 |
| | | | | |

Launch Dates of Primary NINTENDO Products by Region (Apr. - Dec. 2006)

| Ninten | do GameC | ube | | Wii | | |
|-------------------------|------------|--|-------------|--|-------------|--|
| Region | Category | Title | Launch Date | Title | Launch Date | |
| Japan | (Hardware) | | | Wii | 2006/12/2 | |
| | (Software) | Odama | 2006/4/13 | Wii Sports | 2006/12/2 | |
| | | Legend of Zelda, The:Twilight Princess | 2006/12/2 | Wario Ware: Smooth Moves | 2006/12/2 | |
| | | | | Legend of Zelda, The:Twilight Princess | 2006/12/2 | |
| | | | | Wii Play (Wii Remote bundled) | 2006/12/2 | |
| | | | | Pokemon Battle Revolution | 2006/12/14 | |
| The United States | (Hardware) | | | Wii (Wii Sports bundled) | 2006/11/19 | |
| | (Software) | Odama | 2006/4/10 | Legend of Zelda, The:Twilight Princess | 2006/11/19 | |
| | | Baten Kaitos Origins | 2006/9/25 | Excite Truck | 2006/11/19 | |
| | | Legend of Zelda, The:Twilight Princess | 2006/12/11 | | | |
| | | | | Wr. Ov. C | | |
| Europe | (Hardware) | | | Wii (Wii Sports bundled) | 2006/12/8 | |
| | (Software) | Chibi-Robo! | 2006/5/26 | Legend of Zelda, The:Twilight Princess | 2006/12/8 | |
| | | Legend of Zelda, The:Twilight Princess | 2006/12/15 | Wii Play (Wii Remote bundled) | 2006/12/8 | |

Notes: Launch dates may be different within the United States and Europe regions depending on territories or countries.

<Appendix> Nintendo Co., Ltd.

Launch Dates of Primary NINTENDO Products by Region (Apr. - Dec. 2006)

| Region | Category | Game Boy Advance Title | Launch Date | Nintendo DS Title | Launch Date |
|----------------------|------------|---|------------------------|---|--------------------------|
| | | Title | Eautien Bate | The | Launen Date |
| Japan | (Hardware) | | 20051115 | | 200511112 |
| | (Software) | Eyeshield 21 DEVILBATS DEVILDAYS | 2006/4/6 | Densetsu no Stafy 4 | 2006/4/13 2006/4/13 |
| | | EarthBound 3 Karuchobit | 2006/4/20 2006/5/18 | Kanji Sonomama DS Rakubiki Jiten Tabi no Yubisashi KaiwachoDS DSseries1 Thai | 2006/4/13 |
| | | bit Generations dotstream | 2006/3/18 | Tabi no Yubisashi KaiwachoDS DSseries1 Thai Tabi no Yubisashi KaiwachoDS DSseries2 China | 2006/4/20 |
| | | bit Generations BOUNDISH | 2006/7/13 | Tabi no Yubisashi KaiwachoDS DSseries2 China Tabi no Yubisashi KaiwachoDS DSseries3 Korea | 2006/4/20 |
| | | bit Generations DIALHEX | 2006/7/13 | Tabi no Yubisashi KaiwachoDS DSseries4 America | |
| | | bit Generations COLORIS | 2006/7/27 | Tabi no Yubisashi KaiwachoDS DSseries 5 Germany | 2006/4/27 |
| | | bit Generations ORBITAL | 2006/7/27 | Tetris DS | 2006/4/27 |
| | | bit Generations DIGIDRIVE | 2006/7/27 | New Super Mario Bros. | 2006/5/25 |
| | | bit Generations Soundvoyager | 2006/7/27 | Mawashite Tsunageru Touch Panic | 2006/5/25 |
| | | Rhythm Tengoku | 2006/8/3 | Metroid Prime Hunters | 2006/6/1 |
| | | | | Magical Starsign | 2006/6/22 |
| | | | | Project Hacker Kakusei | 2006/7/13 |
| | | | | Shaberu! DS Oryori Navi | 2006/7/20 |
| | | | | Mario Hoops 3-on-3 | 2006/7/27 |
| | | | | Star Fox Command | 2006/8/3 |
| | | | | Chosoju Mecha MG | 2006/9/2 |
| | | | | Mogitate Tinkle no Barairo Ruppi-land | 2006/9/2 |
| | | | | Yakuman DS (Wi-Fi enabled) | 2006/9/14 |
| | | | | Pokémon Diamond | 2006/9/28 |
| | | | | Pokémon Pearl | 2006/9/28 |
| | | | | Gekito! Custom Robo | 2006/10/19 2006/10/26 |
| | | | | Otona no Joshikiryoku Training DS Kirby: Squeak Squad | 2006/10/20 |
| | | | | Magic Taizen | 2006/11/2 |
| | | | | Jump Ultimate Stars | 2006/11/13 |
| | | | | Kenko Oen Recipe1000 DS Kondatezenshu | 2006/11/25 |
| | | | | Touch de Tanoshimu Hyakuninisshu DS Sigureden | |
| | | | | | |
| The United States | (Hardware) | | | Nintendo DS Lite | 2006/6/11 |
| | (Software) | Pokémon Mystery Dungeon: Red Rescue Team | 2006/9/18 | Brain Age:Train Your Brain in Minutes a Day | 2006/4/17 |
| | , , , , | Final Fantasy V Advance | 2006/11/6 | New Super Mario Bros. | 2006/5/15 |
| | | , | | Big Brain Academy | 2006/6/5 |
| | | | | Magnetica | 2006/6/5 |
| | | | | Sudoku Gridmaster | 2006/6/26 |
| | | | | Tenchu: Dark Secret | 2006/8/21 |
| | | | | Star Fox Command | 2006/8/28 |
| | | | | Mario Hoops 3-on-3 | 2006/9/11 |
| | | | | Pokémon Mystery Dungeon: Blue Rescue Team | 2006/9/18 |
| | | | | Mario vs. Donkey Kong 2: March of the Minis | 2006/9/25 |
| | | | | Clubhouse Games | 2006/10/9 |
| | | | | Magical Starsign | 2006/10/23 |
| | | | | Pokemon Ranger | 2006/10/30 |
| | | | | Children of Mana | 2006/10/30 2006/11/6 |
| | | | | Elite Beat Agents Yoshi's Island DS | 2006/11/6 |
| | | | | Kirby: Squeak Squad | 2006/11/13 |
| | | | | Kirby. Squeak Squau | 2000/12/4 |
| Europe | (Hardware) | | | Nintendo DS Lite | 2006/6/23 |
| | (Software) | Polarium Advance | 2006/4/7 | Tetris DS | 2006/4/21 |
| | (Boitware) | Final Fantasy IV Advance | 2006/6/2 | Trauma Center:Under the Knife | 2006/4/28 |
| | | Pokémon Mystery Dungeon: Red Rescue Team | 2006/11/10 | Pokémon Link! | 2006/5/5 |
| | | Tonemon Mystery Bungeom Rea Resource Team | 2000/11/10 | Metroid Prime Hunters | 2006/5/5 |
| | | | | Super Princess Peach | 2006/5/26 |
| | | | | DR. KAWASHIMA'S BRAIN TRAINING | |
| | | | | HOW OLD IS YOUR BRAIN? | 2006/6/6 |
| | | | | Nintendogs Darmatian & Friends | 2006/6/16 |
| | | | | New Super Mario Bros. | 2006/6/30 |
| | | | | Electroplankton | 2006/7/7 |
| | | | | Big Brain Academy | 2006/7/7 |
| | | | | 42 All-Time Classics | 2006/9/29 |
| | | | | English Training | 2006/10/13 |
| | | | | Sudoku Master | 2006/10/27 |
| | | | | Pokémon Mystery Dungeon: Blue Rescue Team | 2006/11/10 |
| | | | | Tenchu: Dark Secret | 2006/11/24 |
| | | | | Yoshi's Island DS | 2006/11/24 |

Notes: Launch dates may be different within the United States and Europe regions depending on territories or countries.